

Procedures for Game Days

These are to be read in conjunction with the Junior By Laws 2008 available on the district websites

Team Managers

The following documents shall be provided by the DFDC for use by each competing team in each match played under the control of the DFDC.

A team list using the WAFDC approved registration program team sheet containing the following information:

- a) The Club name and the age group of the team.
- b) Date and venue for the match.
- c) Surname and first name and jumper number of each player representing that Club in the match.
- d) The name and Level of Accreditation of the Coach.
- e) The name of the appointed team Runner(s).
- f) The names of the team water person(s).
- g) The names of the Boundary Umpires
- h) The name of the Goal Umpire
- i) The signature of the Team Manager or another authorized team official.
- j) Dates of Birth for each players
- k) Match score.
- l) Name of trainer/medical attendant

Score cards – 2 for Goal Umpires & 1 for Time Keeper (Home Team)

Goal umpires shall enter all goals and behinds and confer at the conclusion of each quarter and otherwise carryout their duties in accordance with the AFL laws of the game.

- a. **Timekeeper** shall enter all goals and behinds and confer at the conclusion of each quarter and otherwise carryout their duties in accordance with the AFL laws of the game
 - i. Should any discrepancy occur in the scores recorded by both goal umpires then the scores will be clarified with the umpires.
- b. The **Team Manager** or **other appointed official or umpire** shall after the conclusion of the match return all completed match documents duly endorsed "all clear" (except where a report has occurred) and signed by the field umpires verifying their correctness. These match documents must be returned to the DFDC Registrar using the JCC designated delivery process.

Qualifying Round Match

In each qualifying round match, four premiership points shall be awarded to the winning team and two points shall be awarded to each team in a drawn match.

1. If a winning team's margin exceeds 10 goals the team will only be credited with a maximum of 60 points (10 goals) winning margin.

2. Where equality in total premiership points occurs at the conclusion of the qualifying round, the position of a team shall be decided on percentage calculated by a formula in which the total number of points scored by the team shall be multiplied by 100 and divided by the total number of points scored against the team.

3. In the event that uneven matches are played, a match ratio shall apply to the premiership table.

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Codes of conduct

A REMINDER THAT THE UMPIRES MAY AWARD A FREE KICK TO THE OPPOSITION TEAM SHOULD A TEAM APPOINTED OFFICIAL SPEAK TO THE UMPIRE WHILST OFF THE FIELD OF PLAY DURING PLAY. OR FOR OTHER NON PERMITTED ACTIONS BY SUCH INDIVIDUAL.

- **E.G. Coaches, Assist Coaches, Runners, Water carrier, Boundary Umpires and Goal Umpires etc. Maintain the code of conduct**

Coaches (Coaches shall be accredited by June 30 2008)

1. All Coaching staff must remain within the coaches' box. Only listed coaching staff can remain in the Coaches box. Coaching staff may only exit the coaching box at authorised quarter changes, half time and at the conclusion of the game.
2. The Coach / Assistant Coach is not permitted to intimidate, dispute decisions or interfere with, the Umpire or his role on the day of the match.
3. 17's Coaches **must** wear Fremantle Youth league apparel supplied at every game.

Water Carriers (Water Carriers shall be an adult).

1. Only run water & encourage only.
2. Teams are allowed 2 water carriers only.
3. **Must wear approved vest and enclosed shoes.**
4. Do not give instruction or deliver messages for the coach
5. Do not become involved in the play
6. **Keep out of the 50 meter Arc** when the ball is being brought in following a behind being scored
7. **Do not hang around on ground, deliver water and get off the ground**
8. Be off the ground ASAP on recommencement of play after goal is scored.
9. Above All **DO NOT TALK TO UMPIRE.**
10. **DO NOT TALK, GESTURE OR ARGUE WITH OPPOSITION PLAYERS, TEAM OFFICIALS OR SPECTATORS.**
11. In heated situations don't get involved, remain neutral and walk away without question.

Boundary Umpires (Boundary Umpires shall be an adult).

1. Do not coach from boundary line.
2. **Must wear the approved vest, enclosed shoes and have a working whistle.**
3. Throw ball towards the centre circle.
4. Communicate with the Field Umpire responsibly and without argument.
5. Be familiar with the rules of the game for the role.
6. If you are unsure Ask.
7. Never question decisions by Field Umpires
8. Do not pre-empt an Umpires call as they are more often than not on a different angle to the play than you and may not be able to see what you have seen.
9. **DO NOT TALK, GESTURE OR ARGUE WITH OPPOSITION PLAYERS, TEAM OFFICIALS OR SPECTATORS.**
10. Remain Neutral at all times.

Runners (Team runners shall be an adult).

1. 2 runners allowed per team but only 1 is allowed on the field at any time.
2. **Must wear the approved vest and enclosed shoes.**
3. **Only Deliver Coaches Messages and then leave the ground immediately.**
4. Runners are **not permitted to carry water.**
5. **Do not remain on Ground.**
6. **Do not coach on the ground.**
7. **Must leave and return via the interchange area.**
8. Never talk or give instruction to the Umpire, (Leave that to the team manager at the next break).
9. Never communicate in any way to an opposition player.
10. Do not become involved in the play.
11. **DO NOT TALK, GESTURE OR ARGUE WITH OPPOSITION PLAYERS, TEAM OFFICIALS, UMPIRES OR SPECTATORS.**
12. What you say may incite or inflame unwanted behaviour from others. You are not permitted to do so and your actions may be reported with consequences for not only you but the Team and the Club.

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Goal Umpires (Goal Umpires shall be an adult).

1. Be familiar with the signals and method of recording the score.
2. **Must wear the approved vest or jacket and enclosed shoes**
3. Keep others away from behind the goals. (No one other than you is permitted within 6 Meters of the immediate area around the goals.)
4. Wait for the All Clear from the Field Umpire before waiving the Flags.
5. Do Not Coach as you are to appear neutral.
6. Communicate responsibly with Field Umpire when asked by them.
7. Do not pre-empt Field Umpires decisions within the goal area.
8. Do not argue with Players or Umpire

Time Keepers (Timekeepers shall be an adult).

1. Timekeepers to be seated in a facility behind the interchange for the 2 teams with each team providing a timekeeper who is to be seated together.
2. 1 Time Keeper nominated from each Team.
3. A Bell / Siren will be provided by the Host Club.
4. Time Keepers must be aware of the timekeeping Rules and Break Times.
 - o 1st Qtr Break 5 Minute break with 1 Minute Warning Siren at 4 Minutes
 - o 1/2 Time 10 Minute break with 1 Minute Warning at 9 Minutes
 - o 3rd Qtr Break 5 Minute break with 1 Minute Warning Siren at 4 Minutes
5. A Time Keepers are not to be interfered with during play and breaks.
6. **Keep a third score card** which is to be checked after each quarter with goal umpires, then handed to the field umpires at the end of the game.

Less than 18 players

In the youth competition a match shall be deemed to be forfeited if either team consists of less than (12) players. PROVIDED THAT an opposing team is willing to lend players to the other team, then the match will not be classified as a forfeit and all points and allocation of fairest and best votes will be classified official.

(a) In all games including finals, If a side can only field between 12 and 18 players, the opposition coach must offer surplus players to the lesser numbered team. It is recommended that this offer is accepted on the grounds of player welfare. Should the Lesser numbered team coach refuse the offer, **both teams must play with the same number of players on the field.**

Umpire(s) are to be informed and noted on team sheet.

(b) Where players are lent to another team, their names must be entered on the team list of that team and their original team name shall be shown in brackets beside their names.

Eligibility

1. To be eligible to take part in any final round match the player must have played a minimum of five (5) matches **for that team** in the qualifying rounds of that season.
2. For a player to be eligible to play finals IN A HIGHER AGE GROUP the player MUST have played a minimum of four (4) matches for that team in the qualifying rounds AFTER THE 30TH JUNE.
3. Any player who plays four (4) MATCHES, in a team competing in a higher age group, AFTER THE 30th of JUNE shall be considered a permanent member of that team and will be ineligible to play in a team of a lower competition.
4. WAFL Colts Players who have played at least half of the home and away season matches for a team with a junior club may participate in one (1) only junior club team for finals competition.
5. If a club allows an unregistered or otherwise ineligible player to play in any team in a final round game the team WILL be disqualified and the game awarded to the opposing team. In the event both teams play an unregistered or otherwise ineligible player the JCC may penalize both teams and award the fixture to the next placed participants.

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Stretcher use of

Only Runners / Medical Officers or Umpires may call for a Stretcher.

- We would anticipate that in the case of an injured player that the team medical officer would be called by a Runner, Umpire, Player or Water Carrier and then they would be the only person to call for the stretcher.
- At all stretcher calls the Time on rules will be applied as per the by-laws and the Time keepers will be aware of the rules for Time outs.
- All Time on situations will be reported by the Clubs to the JCC exec
- Once a stretcher is called for by an authorized person the player may not return to the field for the remainder of the match and the fact that the stretcher was not or may not be used is irrelevant and the stretcher rules shall apply.
- Players will not be manhandled from the field and must be able get off the field by themselves although person propping or assisting a player walking off is not considered to manhandling,
- We refer to manhandling as people carrying players in a fireman's chair type manner and this would automatically be interpreted as a Stretcher call and the rules shall apply.

Ground Preparation

- Grounds are to be freshly marked, Designation Coaches area and Interchange area included.
- Coaches box 2mLength x 1m Depth and at least 1 m from bound line.
- Host Clubs to provide all Post Padding for their Ground.
- Spectator line to be marked a minimum of 2 Meters from the Boundary.
- Spectator lines to be observed by the Spectators. (Team Managers to enforce).
- Spectators are not permitted directly behind the goals AT ALL and the goal umpire.
 - That a reasonable clearance of at least 6 Meters from any Post is maintained by all spectators of the goal area.
- A check of the ground surface is to be conducted before the first match of the day and the appropriate JLT ground report form completed. If in the event that a Youth rules game is played following an AFL Auskick Rules game then another ground check should occur prior to that game commencing and be documented.

Blood Rule

- In the event that an Umpire observes a player who is bleeding or has blood on any part of his person or uniform, the Umpire shall take action as follows:
 - On observing that a player is bleeding or where any item of uniform or any part of the player is covered in blood, the field umpire shall direct such player to leave the field immediately a break in play arises (i.e. score, free kick, mark, field bounce, boundary throw in).
 - When a boundary, goal or emergency umpire observes the need for this rule to be implemented, at the first possible break in play they will alert the field umpire.
 - Only the field umpires can direct a player to leave the playing field, thereby ensuring the team is not disadvantaged by playing one team member short for any period of time.
 - Any player directed to leave the field can seek medical attention at any point off the field, however his replacement must enter through the interchange area.
 - Field Umpire in control of play shall give the replacement player reasonable time to take up his position prior to play recommencing.
 - When the injured player wishes to resume playing, he must enter through the interchange area (i.e. his playing number may have changed).
 - A player, who refuses to promptly obey a direction of an umpire given in accordance with this policy, shall be reported by the umpire for misconduct in that he refused to leave the field.
 - A player shall immediately upon a direction by a field umpire, leave the playing arena, where such umpire is of the opinion that the player is bleeding or has blood on any part of his person or uniform. Upon being directed to leave the playing arena, a player shall not return to take any further part in any match until and unless:
 - the cause of any such bleeding has been abated;
 - the injury is securely covered to the extent that no blood is visible;
 - any bloodstained article of uniform has been removed and replaced;
 - Any blood on any part of a player's person has been thoroughly cleansed and removed.

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Umpires Fees payments per Club

Age Group	Umpires Rate	Two Umpire	One Umpire
17's	Level 2	\$31	\$50
	Level1	\$30	\$45
	No accreditation	\$25	\$40
16's	Level 2	\$30	\$45
	Level1	\$27	\$40
	No accreditation	\$23	\$35
15's	Level 2	\$25	\$40
	Level1	\$23	\$35
	No accreditation	\$20	\$30
14's	Level 2	\$22	\$35
	Level1	\$21	\$30
	No accreditation	\$18	\$25
13's	Level 2	\$20	\$30
	Level1	\$20	\$25
	No accreditation	\$15	\$20

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REPORT BY UMPIRE OR AUTHORISED PERSON



District/League/Association: _____ Age Group/Grade: _____



The following Player or Official was involved in a reportable incident on the day of the Match between:

_____ and _____
 Played at _____ on _____ day of _____ 20____

Reported Player or Official: _____ Number: _____ Club: _____

Reportable Offences that Offer a Prescribed Penalty

	Law No	Penalty
<input type="checkbox"/> Disputing a decision of an Umpire	19.2.2(e)	1 week
<input type="checkbox"/> Using an obscene gesture	19.2.2(f)	1 week
<input type="checkbox"/> Engaging in time wasting	19.2.2(g)(iv)	1 week
<input type="checkbox"/> Throwing or pushing another Player after that Player has taken a mark, disposed of the football or after otherwise out of play	19.2.2(g)(v)	1 week
<input type="checkbox"/> Engaging in a melee, except where a player's sole intention is to remove a team mate from the incident	19.2.2(g)(vi)	1 week
<input type="checkbox"/> Attempting to kick another person	19.2.2(h)	1 week
<input type="checkbox"/> Attempting to strike another person	19.2.2(i)	1 week
<input type="checkbox"/> Attempting to trip another person whether by hand, arm, foot, or leg	19.2.2(j)	1 week
<input type="checkbox"/> Intentionally shaking a goal or behind post when another Player is preparing to kick or is kicking for goal or after the Player has kicked for goal and the ball is in transit;	19.2.2(k)	1 week
<input type="checkbox"/> Wrestling another person	19.2.2(l)	1 week
<input type="checkbox"/> Using abusive, insulting, threatening or obscene language	19.2.2(c)	1 week
<input type="checkbox"/> Failing to leave the playing surface when directed to do so by a Field Umpire	19.2.2(n)	2 weeks
<input type="checkbox"/> Wearing boots, jewellery or equipment prohibited under law 9	19.2.2(o)	1 week
<input type="checkbox"/> Any act of misconduct	19.2.2(p)	2 weeks

Reportable Offences to be heard by the Tribunal

<input type="checkbox"/> Making contact with or Striking an Umpire	19.2.2(a)
<input type="checkbox"/> Attempting to make contact with or attempting to Strike an Umpire	19.2.2(b)
<input type="checkbox"/> Using abusive, insulting, threatening or obscene language towards or in relation to an Umpire	19.2.2(c)
<input type="checkbox"/> Behaving in an abusive, insulting, threatening or obscene manner towards or in relation to an Umpire	19.2.2(d)
<input type="checkbox"/> Kicking another person	19.2.2(g)(i)
<input type="checkbox"/> Striking another person	19.2.2(g)(ii)
<input type="checkbox"/> Tripping another person	19.2.2(g)(iii)
<input type="checkbox"/> Charging another person	19.2.2(g)(v)
<input type="checkbox"/> Engaging in rough play against an opponent which in the circumstances is unreasonable	19.2.2(g)(vi)
<input type="checkbox"/> Spitting at or on another person	19.2.2(g)(x)
<input type="checkbox"/> An act of misconduct constituting serious in nature (in the opinion of the Umpire)	20.2(f)

DETAILS OF THE REPORT

I was officiating as a _____ Umpire (Field/Boundary/Goal). The incident occurred During the _____ quarter.
 Player or Official: _____ is reported under AFL Law _____ for _____

Umpire's Signature: _____ Umpire's Name (print clearly): _____

Contact Number: _____ Is the charge in this instance serious enough to require a hearing? **YES / NO**

Reported Player/Official's request for prescribed penalty? Yes No Player or Official's Signature: _____

Club Delegate Signature: _____ Club Delegate Name: _____

OFFICE USE ONLY	
Plea: GUILTY / NOT GUILTY	Charge: SUSTAINED / NOT SUSTAINED
Suspended up to and including the following date: _____ Signature of Tribunal Chairman/Secretary: _____	